## Comte de Buffon

- September 7, 1707 - April 16, 1788
- Was educated in law and medicine, but his interest was in nature
- He was so interested in nature that he created a non-Biblical explanation on the history of earth
- French naturalist, mathematician, and cosmetologist



## Background of the Activity

Goals of Activity

- The student will properly lay out the page that toothpicks will be dropped on - The student will appropriately drop toothpicks onto the page keeping track of how many they dropped
- The student will properly count how many toothpicks intersected the drawn line
- The student will correctly complete the math problem at the end of the experiment to estimate pi.
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## Objective of Activity

Students will estimate pi (3.14) with correct arithmetic using Buffon's Needle Experiment on $2 / 3$ trials.

Background of the Activity Cont.
Materials

- Toothpicks
- Pencil/pen
- Activity worksheet
- Ruler
- Paper to drop toothpicks on


## Step 1: Begin with a blank piece of copy paper place in landscape position

Step 2:Place a toothpick on the paper and make columns with a width of the size of the toothpick


Once you place draw columns a toothpick width apart from each other your paper will look like this


Step 3: Randomly toss toothpicks on the paper, keeping track of how many you toss onto the paper.


Step 4: Of the toothpicks tossed onto the paper, count how many toothpicks intersected or touched the lines that were drawn on the paper


## Step 5: The Math (Estimating)

We are going to use the formula:

Our information:

We get 2.96296296 as our estimation which some may say is not very close to pi
(3.14159), but the more toothpicks you drop the closer your estimation will be. Let's try one together with dropping 55 toothpicks

## Using 55 toothpicks... (Let's do this together)

## How can this activity be altered?

- This activity can work on any lined surface
- While doing research I found many interesting forms of how this activityl experiment was completed
- As a teacher you can alter this activity to the needs of your students
- Different alterations I saw were:
- Life size activities (the "students" were using a sandbox like bos to toss the toothpicks into. The box already had the lines in it)
- Using garlic stick (the setup was exactly the same, but you just used garlic bread instead of toothpicks). This can be split into both a math and cooking lesson based on the type of classroom you are teaching


## Online Simulation

-Here is a link to a website that does animations of dropping toothpicks and shows you what happens as the amount of toothpicks increases
https://mste.illinois.edu/activity/buffon

## My Sources

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